

PEDAGOGICAL CONDITIONS OF DEVELOPMENT OF GAME ACTIVITY OF THE SENIOR PRESCHOOL CHILDREN

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Summary of final qualifying work

Subject matter of the dissertation – pedagogical conditions of development of game activity of the senior preschool children.

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Thematic justification. The successful solution of the tasks of education and personal development of preschooler requires close attention to the problems of children's games. Currently, experts in the field of pre-school pedagogy and child psychology unanimously agree that the game is the most important and specific activity of children. It should perform developmental, educational and socializing functions. She is in constant dynamics and requires specification of the pedagogical conditions for its development and improvement. Thematic justification of final qualifying work is determined by the necessity of research and pedagogical conditions of game activity development of the senior preschool children to meet the challenges of formation of socially active person in the early stages of ontogeny.

Research objectives:

1. To analyze scientific - methodical literature on the issues of pedagogical conditions of development of game activity of the senior preschool children;
2. To determine characteristics of pedagogical conditions and the development of game activities for preschool children;
3. To investigate empirically the experience of pre-school institutions for the development of game activity of the senior preschool children;

4. To develop and to test the guidelines for the improvement of pedagogical conditions of development of game activity of the senior preschool children.

Theoretical significance of the research consists in the fact that it reveals the current trends in scientific research and methodological elaborations related to the theoretical and methodological substantiation of the problems of organization of children's games and the methodology guide of older children games in preschool educational institution.

Results of the study can serve as a theoretical and methodological basis for the further development of pedagogical conditions and methods of game management as a means of education, development and education of preschool children.

The provisions of L.S. Vygotsky, A.N. Leontiev, L.V. Lidak, A.P Usova, D.B. Elkonin of the plot-role-playing game as the leading activity of the preschool child are developed and concretized. We study the specific features of game activity of the senior preschool children and influence on the development of voluntary pre-school children and their socialization.

Practical significance of the research consists in a substantiation of pedagogical conditions of development of the game activities of children and the development of the author's technique of manual plot-role-playing games. The verification of the efficiency of the pedagogical conditions necessary for the development of game activity of the senior preschool children in the plot-role-playing game was carried out in practice. Materials and results of the study can be used in the education of pre-school profile specialists; at the preschool education department at refresher courses of educators.

Results of the research. Theoretical - methodological analysis of pedagogical conditions of development of game activity of the senior preschool children was carried during the research.

The research revealed that the developed of sufficient organizational and pedagogical and application of scientific and methodological support in the plot-role-playing game largely affects the level of development of the creative potential

of the senior preschool children through ideas about the transformation of human activity and human relations, and thus confirms the hypothesis.

Recommendations:

1. To develop continuously the model plot-role-playing games;
2. To compile advanced pedagogical experience in improving teaching conditions guide of the plot-role-playing games;
3. To promote the improvement of organizational and pedagogical conditions: the organization of collaborative games on walks among the children of middle and senior school age;
4. To develop methodical conditions by introducing new didactic material: art works, objects for the manufacture of handicrafts, etc.